

# Cloud Computing

- Part 1: Data centers
- Part 2: Cloud Computing
- Part 3: Kubernetes

## Part I: Data Centers

- Large server and storage farms
  - 1000s of servers
  - Many TBs or PBs of data
- Used by
  - Enterprises for server applications
  - Internet companies
    - Some of the biggest DCs are owned by Google, Facebook, etc
  - Cloud Computing Platforms
- Used for
  - Data processing
  - Web sites
  - Business apps

# Traditional vs “Modern”

- Data Center architecture and uses have been changing
- Traditional - static
  - Applications run on physical servers
  - System administrators monitor and manually manage servers
  - Use Storage Array Networks (SAN) or Network Attached Storage (NAS) to hold data
- Modern - dynamic, larger scale
  - Run applications inside virtual machines
  - Flexible mapping from virtual to physical resources
  - Increased automation allows larger scale

## Inside a Data Center

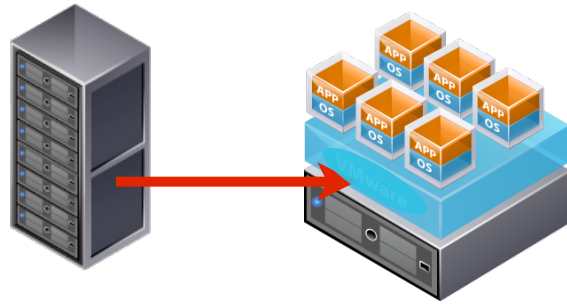
- Giant warehouse filled with:
- Racks of servers
- Storage arrays
- Cooling infrastructure
- Power converters
- Backup generators



# Virtualization in Data Centers

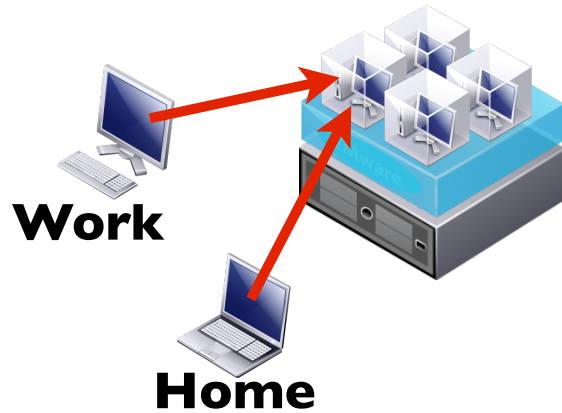
- Virtual Servers

- Consolidate servers
- Faster deployment
- Easier maintenance



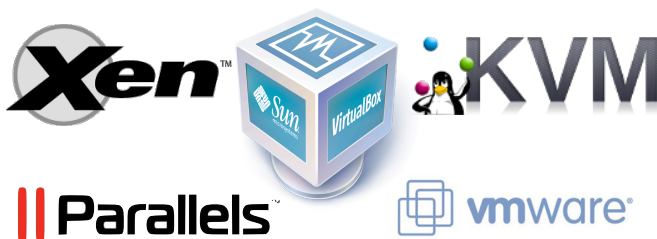
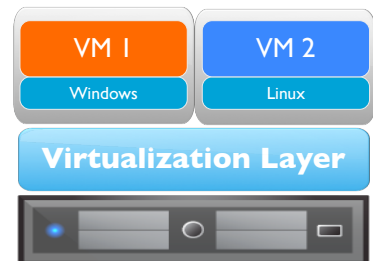
- Virtual Desktops

- Host employee desktops in VMs
- Remote access with thin clients
- Desktop is available anywhere
- Easier to manage and maintain



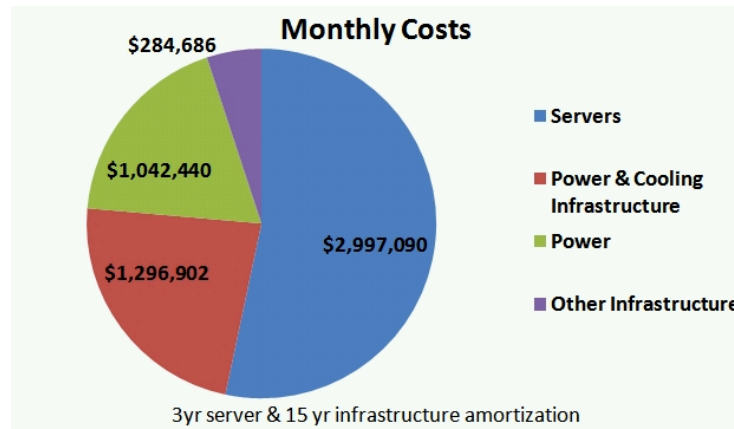
## Server Virtualization

- Allows a server to be “sliced” into Virtual Machines
- VM has own OS/applications
- Rapidly adjust resource allocations
- VM migration within a LAN



# Data Center Costs

- Running a data center is expensive
- Efficiency captured as PUE (Power Usage Effectiveness)
  - Ratio of IT Power / Total Power (typical: 1.7, Google PUE ~ 1.1)



<http://perspectives.mvdirona.com/2008/11/28/CostOfPowerInLargeScaleDataCenters.aspx>

## Part 2: Cloud Computing

- Cloud computing: use of remote servers to run distributed applications
- Cloud computing platform
  - Data center where remote resources can be leased by any user or company
    - No need to create and deploy own data center and IT infrastructure
- Benefits:
  - Remotely available from the Internet
  - Pay as you go
  - Highly scalable: obtain resources on-demand
  - Shared infrastructure and economy of scale

# The Cloud Stack

## Software as a Service



Hosted applications  
Managed by provider

## Platform as a Service



Platform to let you run  
your own apps  
Provider handles scalability

## Infrastructure as a Service

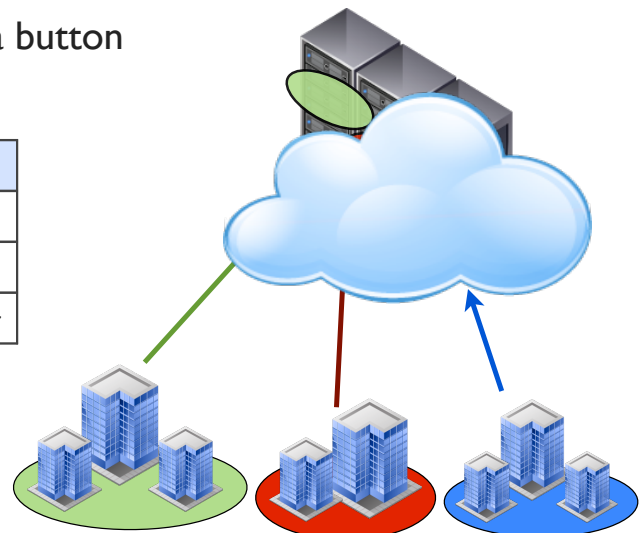


Raw infrastructure  
Can do whatever you  
want with it

# IaaS: Amazon EC2

- Rents servers and storage to customers
  - Uses virtualization to share each server for multiple customers
  - Economy of scale lowers prices
  - Can create VM with push of a button

	Smallest	Medium	Largest
VCPUs	1	5	33.5
RAM	613MB	1.7GB	68.4GB
Price	\$0.02/hr	\$0.17/hr	\$2.10/hr
Storage	\$0.10/GB per month		
Bandwidth	\$0.10 per GB		



# Types of IaaS Instances

- **On-demand instances**
  - Provision on-the-fly
  - Pay by the minute
  - Keep until terminated
- **Reserved instances**
  - Long-term commitment for on-demand server: 1 year, 3 year
  - Discount over on-demand pricing
- **Spot instances**
  - Excess capacity sold by cloud platform at high discount
  - Can be revoked by cloud provider with a warning time
    - Take back server if regular customers need it
    - Cheap method to run large computations in off-peak periods

## PaaS Cloud

- **Cloud resources offered as highly scalable run-time platform**
  - Application developers provide code
  - Platform deploys code, provisions resources,
  - Platform can also autoscale the application
  - Language supported: Python, Java, Node, .NET
- Users do not need to provision or manage server resources
- Billing based on workloads or usage
- Serverless computing has similarities to PaaS



# Public, Private, Hybrid Cloud

- Not all enterprises are comfortable with using **public cloud** services
  - Don't want to share CPU cycles or disks with competitors
  - Privacy and regulatory concerns
- **Private Cloud**
  - Use cloud computing concepts in a private data center
    - Automate VM management and deployment
    - Provides same convenience as public cloud
    - May have higher cost
- **Hybrid Cloud**
  - Move resources between private and public depending on load
  - Cloud Bursting

## Cloud Workloads

- **Client/Server**
  - Web servers, databases, CDNs, etc
- **Batch processing**
  - Business processing apps, payroll, etc
- **Data processing and analytics**
  - Data intensive computing: map reduce, spark
  - Scalability concepts built into programming model
- **AI workloads: ML training**
  - Use servers with GPUs
- **High performance computing: specialized instances**

# Cloud Storage

- Lease storage from cloud platforms
- Object storage: blobs of storage
  - use get() and put()
- Block storage / server disk
  - local storage for IaaS servers
- File Storage: network file system storage
  - Can be shared across machines, not tied to a machine
- Archival storage
  - Backups
- Other models
  - Dropbox: cloud storage for end-user machines; automatic sync
  - Google Drive, OneDrive, Box,
  - Cloud backups, Cloud media storage

# Cloud Orchestration

- Cloud controller: similar to K8s controller
  - Customer requests one or more instances
  - Create virtual machines on cloud servers
  - Configure networking and storage
  - Boot VM using specified images
- IaaS platforms now support containers and VMs
  - Container orchestration similar to k8s but for third party users