# Pervasive Computing, IoT and Smart Buildings

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## Pervasive Computing

- Computing is becoming increasingly ubiquitous
- Sensing and computing "everywhere"
  - Increasingly part of physical environments
  - Enables many new application domains



#### Smart Buildings



#### Smart Transportation



#### Smart Agriculture



## Rise of Pervasive Computing

- Miniaturization of computing
  - Tiny sensors with computing and communication capability
  - MEMS: MicroElectroMechanical Systems
  - Expectation: Moore's law-like growth in MEMS
- Rise of internet of things
  - Network of Physical Devices
  - Ability to network devices and have them communicate
  - Large network of sensors

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## Smart Health

- Early Wearables devices
  - Fitness, exercise tracking
  - Sleep, heart rate, ...
- New technologies emerging:



Smart Clothing





On-body monitoring

Smart Glasses





Gaze tracking, fatigue detection

## Smart Buildings

• Proliferation of smart devices in homes





Thermostat

Smart Plug



Smart Appliances



• Phone and voice interfaces:



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## Smart Transportation

- Smart Roadways
  - Reactive Lights/Dynamic Lanes
  - Road Condition Monitoring
  - Traffic Management
- Connected Cars
  - Accident avoidance
  - Fleet Management
  - Real time public transport alerts





# Typical smart app

- Personal device to mobile phone to the cloud
  - Upload data to cloud via a mobile device (or directly)
  - Low-power communication to phone
  - Cloud provides analytics and provides feedback to phone

- Environmental sensors to internet to the cloud
  - Internet-enabled sensors
  - Upload to directly to servers / cloud through a router
  - Cloud provides analytics and provides dashboard





## Sensor Platform

- Smart devices are a sensor node
- Resource-constrained distributed system
- Typical Sensor platform
  - Small CPUs
    - E.g. 8bit, 4k RAM
  - Low-power radios for communication
    - 10-200kbit/sec
  - Sensors
  - Battery driven or self-powered
  - Flash storage



## Small CPUs

- Example: Atmel AVR
  - 8 bit
  - 4 KB RAM
  - 128 KB flash on-chip
  - ~8 mA
- Example: TI MSP430
  - 16 bit
  - 10 KB RAM
  - 48 KB flash
  - 2 mA

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MSP430x20x1 BLOCK DIAGRAM P2.x & XIN/XOUT P1.x & JTAG VCC Port P2 Port P1 Flash Basic clock interrupt SMCLK interrup 2kB 1kB 128B 128B 8 chann capabilit MAB 16MHz CPU includes 16 register MDB Emulation (2B tchdog WDT Brownout protection JTAG interface 15/16-bit 2 CC registe Spy-Bi Wire RST/NM

Higher-powered processors:

- ARM7 32 bit, 50 MHz, >>1MB RAM
- ARM9 32 bit, 400 MHz, >>16MB RAM

## Low Power Radios

- Industrial, Scientific and Medical (ISM) Band
  - 900 MHz (33 cm), 2400 MHz (Bluetooth)
- Varying modulation and protocol
  - Zigbee (IEEE 802.15.4) Modulating Phase
  - Bluetooth (IEEE 802.15.1) Modulating Frequency
- Short range

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- Typically <100 m
- Low power. E.g. Chipcon CC2420:
  - 9-17 mA transmit (depending on output level)
  - 19 mA receive
- Listening can take more energy than transmitting

# Battery power

- Example: Mica2 "mote"
  - Total battery capacity: 2500mAH (2 AA cells)
  - System consumption: 25 mA (CPU and radio on)
  - Lifetime: 100 hours (4 days)



• Alternatives:

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- Bigger batteries
- Energy Harvesting (Solar/Wind/Motion)
- Duty cycling

## Sensors

- Temperature
- Humidity
- Magnetometer
- Vibration
- Acoustic
- Light
- Motion (e.g. passive IR)
- Imaging (cameras)
- Accelerometer
- GPS

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• Lots of others...

## Self-harvesting Sensors

- Harvest energy from environment to power themselves
  - tiny solar panels,
  - use vibration,
  - thermal,
  - airflow, or
  - wireless energy



# Typical Design Issues

- Single node
  - Battery power/how to harvest energy to maximize lifetime
- Inside a network of sensors
  - Data aggregation
  - Duty cycling
  - Localization, Synchronization
  - Routing

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- Once data is brought out of the network (server-side processing)
  - "Big data" analytics
  - Derive insights
  - Make recommendations, send alerts
  - Provide active control

## Green Computing

- Greening of Computing
  - Sustainable IT
    - How to design energy-efficient hardware, software and systems?
- Computing for Greening
  - Use of IT to make physical infrastructure efficient
    - Homes, offices, buildings, transportation

## Historical Overview

- Energy-efficient mobile devices a long standing problem
  - Motivation: better battery life, not green
- Recent growth of data centers
  - More energy-efficient server design
  - Motivation: lower electricity bills
    - Green systems, lower carbon footprint
- Apply "Greening" to other systems
  - IT for Greening



## Computing and Power Consumption

• Energy to Compute

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- 20% power usage in office buildings
- 50-80% at a large college
- 3% of our carbon footprint and growing
- Data centers are a large fraction of the IT carbon footprint
  - PCs, mobile devices also a significant part



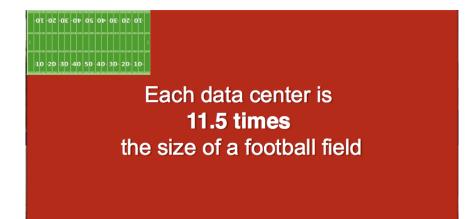
## What is a data center?

- Facility for housing a large number of servers and data storage
- Google data center (Dalles, OR)
  - 12 football fields in size
  - ~ 100K servers
- 100 MW of power

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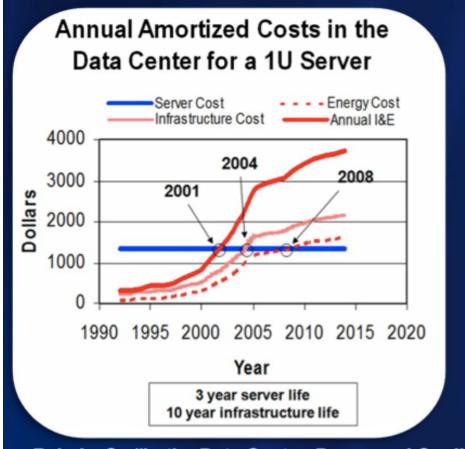
• Enough for a small city





## Data Center Energy Cost

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Belady, C., "In the Data Center, Power and Cooling Costs More than IT Equipment it Supports", *Electronics Cooling Magazine* (February 2007)

# Energy Bill of a Google Data Center

- Assume 100,000 servers
- Monthly cost of 1 server
  - 500W server

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- Cost=(Watts X Hours / 1000) \* cost per KWH
- Always-on server monthly cost = \$50
- Monthly bill for 100K servers = \$5M
- What about cost of cooling?
  - Use PUE (power usage efficiency)
  - PUE =2 => cost doubles
  - Google PUE of 1.2 => 20% extra on 5M (~ \$6M)

## How to design green data centers

- A green data center will
  - Reduce the cost of running servers
  - Cut cooling costs
  - Employ green best practices for infrastructure

## Reducing server cost

- Buy / design energy-efficient servers
  - Better hardware, better power supplies
  - DC is more energy-efficient than AC
- Manage your servers better!
  - Intelligent power management
  - Turn off servers when not in use
  - Virtualization => can move apps around

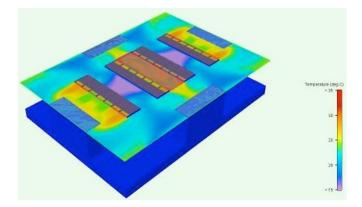


# Reducing cooling cost

- Better air conditioning
  - Thermal engineering / better airflow
  - Move work to cooler regions
- Newer cooling

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- Naturally cooled data centers
- Underground bunkers





## Build them in Iceland

#### • Free cooling-based data centers

#### Invest in Iceland Agency

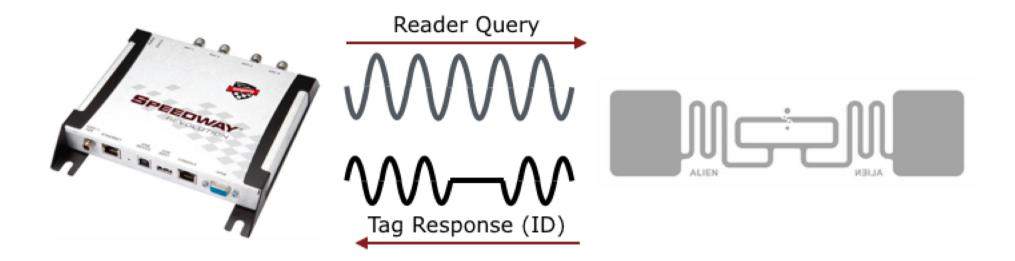
HOME A	BOUT US	PUBL	ICATIONS	REPORTS	NEWS	LINKS	CONTACT US	REQUEST CALL-BACK
Doing Business in Iceland		Path: News						
Investment Opportunities		25. June 2007						
» Power Sources		Iceland: Outstanding location for Data Centers						
» Energy intensive		According to a benchmarking study, by Price Waterhouse Coopers in Belgium for Invest in Iceland Age Orkuveita Reykjavíkur, Farice, Siminn, and Landsvirkjun, Iceland stands out as a location for Data Cer						
» Data Centers in Iceland								
Iceland within Reach								
Locations								
Request Call-back		Iceland can offer clean, renewable energy at a very competitive price and the study showed that						
Film in Iceland		Iceland offers lower cost for Data Centers than USA, UK and even India. This makes Iceland a very attractive location for Data Centers, and even more so if taken into account the fact that the need for cooling is substantially less in Iceland, due to a cooler climate, and that the energy in Iceland is renewable. Studies have shown that half of the energy cost of a Data Center is for cooling, making Iceland an even more ideal location. Furthermore, Iceland provides only hydro-electric and/or geothermal energy, which is renewable and therefore environmentally friendly, does not contribute to global warming, and requires no carbon credits.						

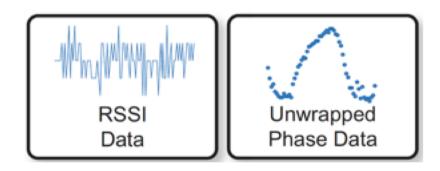




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#### **RFID Sensing:**

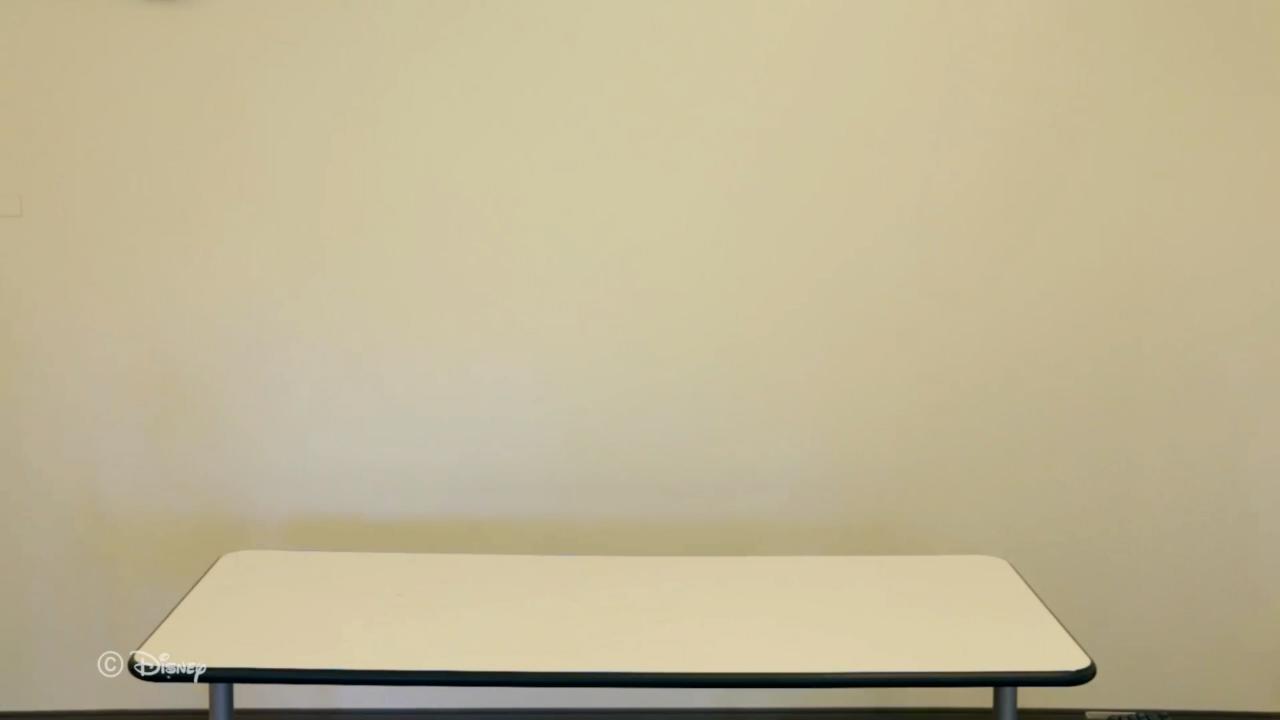




Read rate: ~50 samples / second

## Ubiquitous RFID Challenges

- 1. Routing power and communications to readers is challenging
- 2. Antennas need to be large to achieve good coverage
- 3. Antennas need line of sight to tags



#### Idea: Reuse Existing Home Infrastructure



#### **Our Solution: The RFID Light Bulb**



#### Our Solution: The RFID Light Bulb



#### **Technical Overview**

#### 1. Install light bulbs, associate with WiFi APs



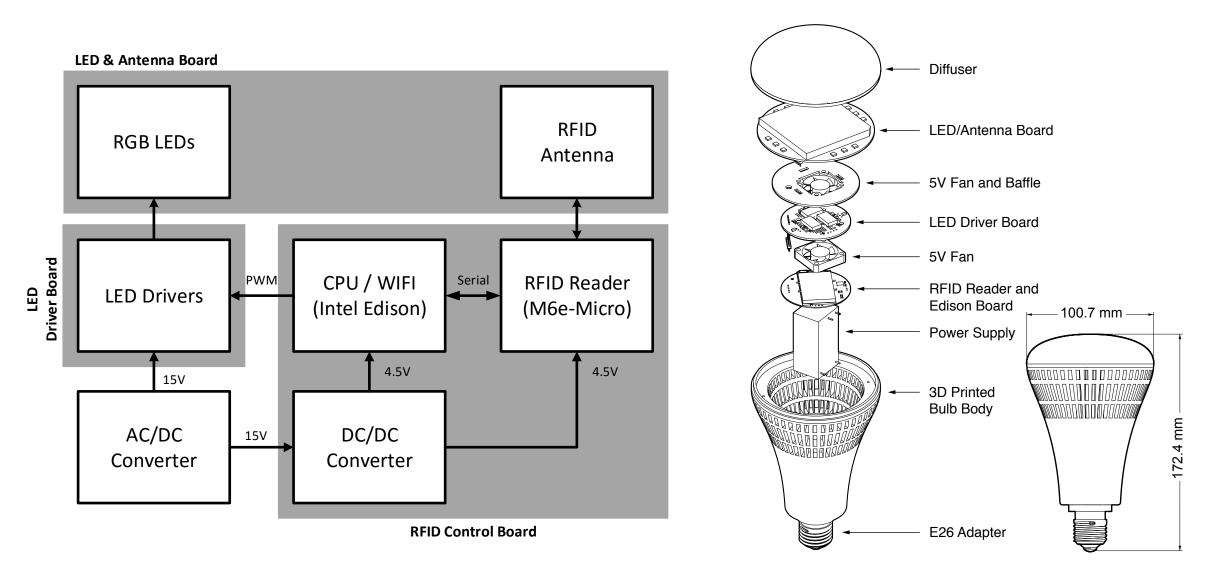
2. Install tags, Register with backend

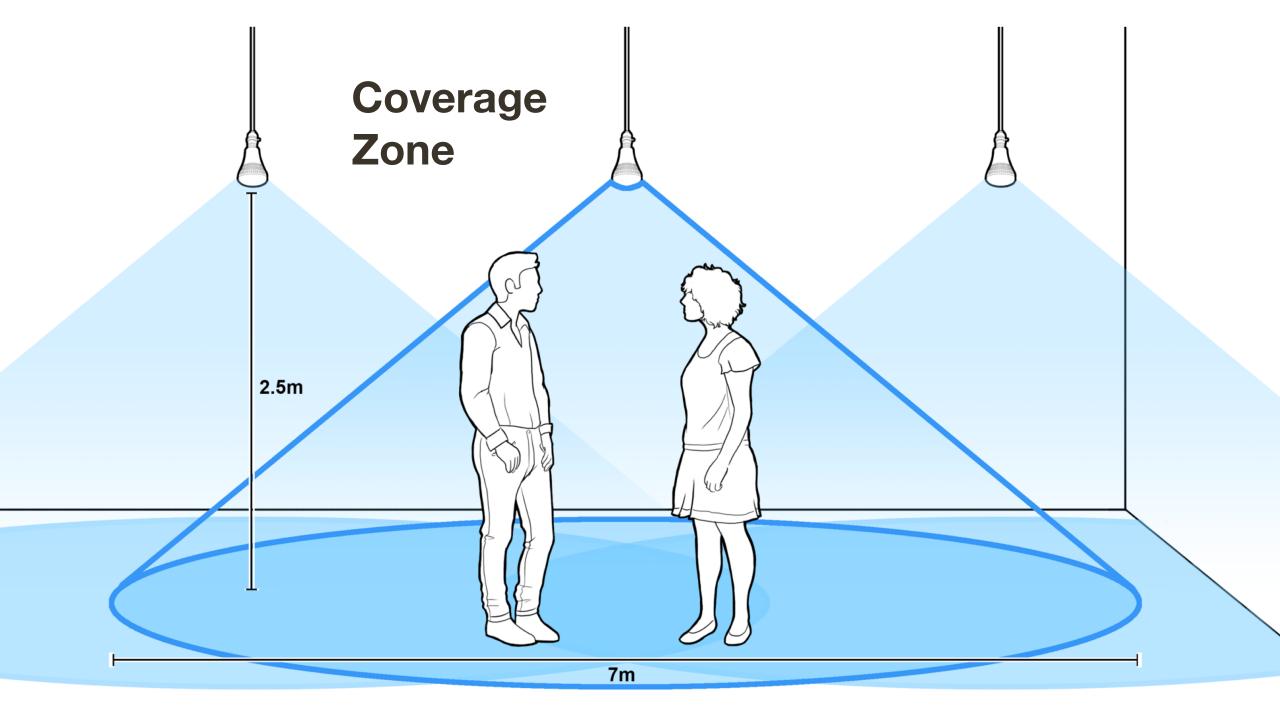


3. Interpret tag data, Actuate lighting / UI



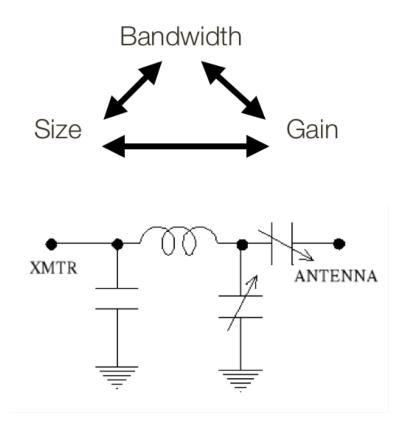
### Hardware Design

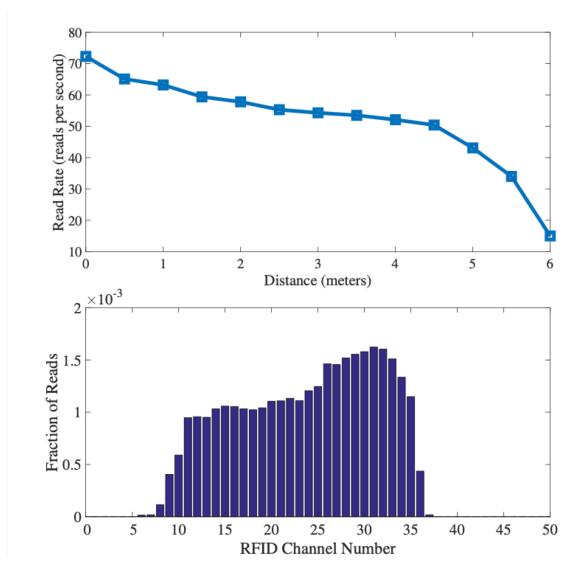




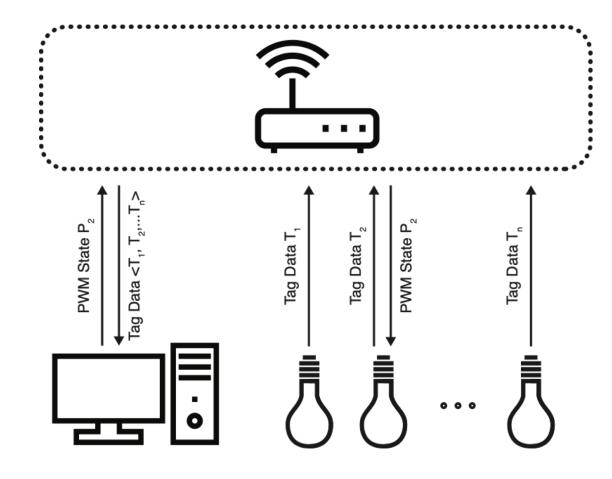
## Antenna Evaluation

Fundamental Tradeoff:





### Lightbulb Software



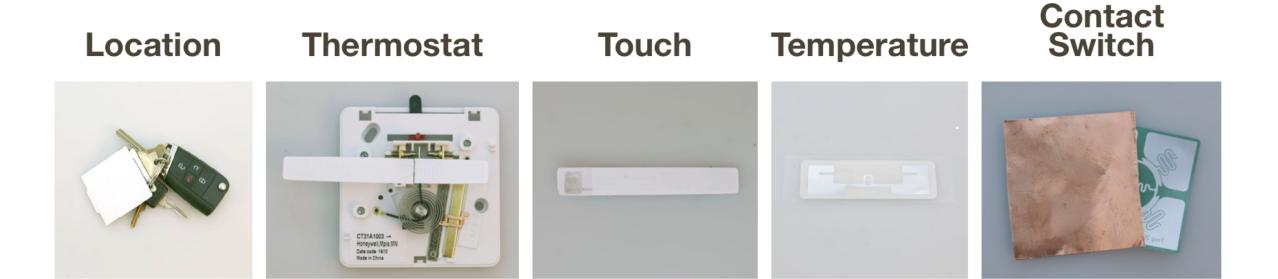
#### **RFID Server:**

UDP packet stream including: <ID, RSSI, Phase, Sensor Value>

#### **PWM Server:**

TCP Packet Containing: < Red, Green, Blue, Fadesec>

#### Interactive RFID Tags



## **Application Overview**

To showcase the applications enabled by networks of RFID light bulbs, we explore three application categories that leverage the scale of coverage and immediate feedback that RFID light bulbs provide:

- 1. Navigation
- 2. Infrastructure Monitoring
- 3. Prepackaged Content

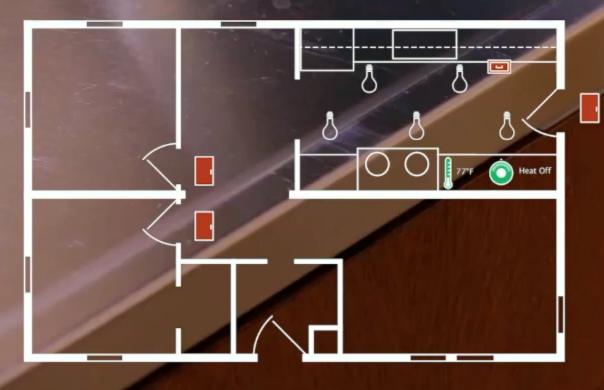


## Application: Navigation

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Application: Infrastructure Monitoring



## Application: Pre-packaged Content

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## Summary

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- "Greening" of computing for IoT and Health Applications
  - Design of energy-efficient hardware & software
- Computing for greening
  - Use of IT for monitoring, analytics, and control
  - Use of intelligent software for power management
  - Forecasting for renewable energy harvesting
- Emerging IoT Technologies
  - Battery-free Sensing with RFID Sensors