

Exam Review

Monitors

Deadlocks

Memory Management



Monitors

- What is a monitor?
- What is a condition variable?
- Hoare vs Mesa style monitors.
- Dining philosophers, readers and writers



Deadlocks

- What is a deadlock? Difference from starvation
- Necessary conditions for a deadlock
- Deadlock detection, avoidance, prevention
- Resource allocation graph - deadlock detection
- Concept of a safe state

- [skip] Banker's algorithm
 - Problem solving with banker's algorithm



Memory Management

Topics you should understand:

1. What is virtual memory and why do we use it?
2. Memory allocation strategies:
 - Relocation and Contiguous allocation (first-fit and best-fit algorithms)
 - Paging
 - Segmentation
 - Paged segmentation
 - Demand paging



Memory Management (cont.)

For each strategy, understand these concepts:

- Address translation
- Hardware support required
- Coping with fragmentation
- Ability to grow processes
- Ability to share memory with other processes
- Ability to move processes
- Memory protection
- What needs to happen on a context switch to support memory management



Memory Management (cont.)

Things you should be able to do:

- Given a request for memory, determine how the request can be satisfied using contiguous allocation.
- Given a virtual address and the necessary tables, determine the corresponding physical address.



Memory management strategies

- Contiguous allocation
 - static versus dynamic allocation
 - Base and limit registers
 - Best, first, worst-fit strategies



Paging and Segmentation

Topics you should understand:

- What is paging, a page, a page frame?
- What does the OS store in the page table?
- What is a TLB? How is one used?
 - Effective memory access times using a TLB
- What is segmentation? where are segment tables stored?
- How to combine segmentation and paging?
- What is demand paging?
- What is a page fault, how does the OS know it needs to take one, and what does the OS do when a page fault occurs?



Demand Paging

- What is demand paging?
- What is a page fault?
- How are page faults handled?



Paging (cont.)

- Page replacement algorithms. For each understand how they work, advantages, disadvantages, and hardware requirements.
 1. FIFO
 2. MIN
 3. LRU
- What is temporal locality? What is spatial locality? What effect do these have on the performance of paging?
- What is a working set?

