

Today: Protection

- Goals of Protection
- Domain of Protection
- Access Matrix
- Implementation of Access Matrix
- Revocation of Access Rights
- Capability-Based Systems
- Language-Based Protection



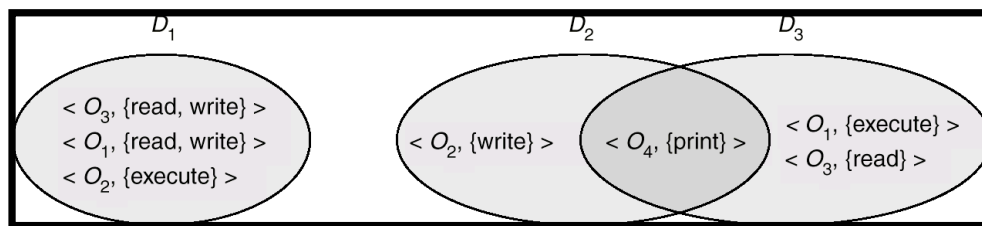
Protection

- Operating system consists of a collection of objects, hardware or software
- Each object has a unique name and can be accessed through a well-defined set of operations.
- Protection problem - ensure that each object is accessed correctly and only by those processes that are allowed to do so.



Domain Structure

- Access-right = $\langle \text{object-name}, \text{rights-set} \rangle$
where *rights-set* is a subset of all valid operations that can be performed on the object.
- Domain = set of access-rights



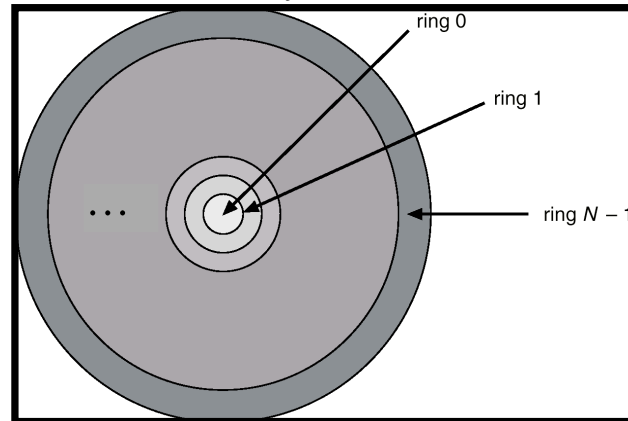
Domain Implementation (UNIX)

- System consists of 2 domains:
 - User
 - Supervisor
- UNIX
 - Domain = user-id
 - Domain switch accomplished via file system.
 - Each file has associated with it a domain bit (setuid bit).
 - When file is executed and setuid = on, then user-id is set to owner of the file being executed. When execution completes user-id is reset.



Domain Implementation (Multics)

- Let D_i and D_j be any two domain rings.
- If $j < i \Rightarrow D_i \subseteq D_j$



Multics Rings



Access Matrix

- View protection as a matrix (*access matrix*)
- Rows represent domains
- Columns represent objects
- $Access(i, j)$ is the set of operations that a process executing in $Domain_i$ can invoke on $Object_j$



Access Matrix

| object domain | F_1 | F_2 | F_3 | printer |
|------------------|---------------|-------|---------------|---------|
| D_1 | read | | read | |
| D_2 | | | | print |
| D_3 | | read | execute | |
| D_4 | read write | | read write | |

Figure A



Use of Access Matrix

- If a process in Domain D_i tries to do “op” on object O_j , then “op” must be in the access matrix.
- Can be expanded to dynamic protection.
 - Operations to add, delete access rights.
 - Special access rights:
 - *owner of O_i*
 - *copy op from O_i to O_j*
 - *control – D_i can modify D_j access rights*
 - *transfer – switch from domain D_i to D_j*



Use of Access Matrix (Cont.)

- Access matrix design separates mechanism from policy.
 - Mechanism
 - Operating system provides access-matrix + rules.
 - If ensures that the matrix is only manipulated by authorized agents and that rules are strictly enforced.
 - Policy
 - User dictates policy.
 - Who can access what object and in what mode.



Implementation of Access Matrix

- Each column = Access-control list for one object
Defines who can perform what operation.
 - Domain 1 = Read, Write
 - Domain 2 = Read
 - Domain 3 = Read
 - ⋮
- Each Row = Capability List (like a key)
For each domain, what operations allowed on what objects.
 - Object 1 – Read
 - Object 4 – Read, Write, Execute
 - Object 5 – Read, Write, Delete, Copy



Revocation of Access Rights

- *Access List* – Delete access rights from access list.
 - Simple
 - Immediate
- *Capability List* – Scheme required to locate capability in the system before capability can be revoked.



Capability-Based Systems

- Hydra
 - Fixed set of access rights known to and interpreted by the system.
 - Interpretation of user-defined rights performed solely by user's program; system provides access protection for use of these rights.
- Cambridge CAP System
 - Data capability - provides standard read, write, execute of individual storage segments associated with object.
 - Software capability -interpretation left to the subsystem, through its protected procedures.



Language-Based Protection

- Specification of protection in a programming language allows the high-level description of policies for the allocation and use of resources.
- Language implementation can provide software for protection enforcement when automatic hardware-supported checking is unavailable.
- Interpret protection specifications to generate calls on whatever protection system is provided by the hardware and the operating system.



Protection in Java 2

- Protection is handled by the Java Virtual Machine (JVM)
- A class is assigned a protection domain when it is loaded by the JVM.
- The protection domain indicates what operations the class can (and cannot) perform.
- If a library method is invoked that performs a privileged operation, the stack is inspected to ensure the operation can be performed by the library.

